

# Key Stage One Calculation Methods Multiplication



### Multiplication Vocabulary

- · lots of
- · times
- multiply
- · groups of
- product
- multiplied by
- multiple of
- repeated addition
- array



### Counting patterns

0 2 4 6 8 10 12 14 16 18 20

0 3 6 9 12 15 18 21 24 27 30

0 5 10 15 20 25 30 35 40 45 50

0 10 20 30 40 50 60 70 80 90 100

We practise counting in 2s, 3s, 5s and 10s forwards and backward regularly. This helps with multiplication and division. We always start on 0 (zero).

## Counting patterns using fingers



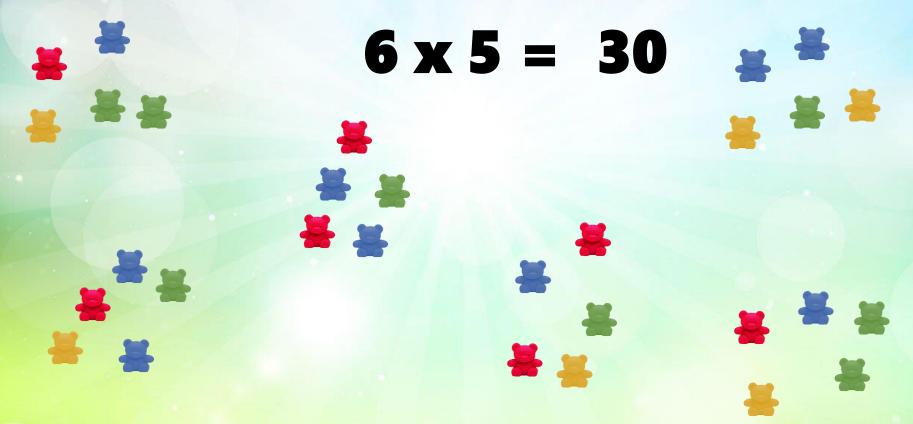
We count in 2s, 3s, 5s and 10s using our fingers forwards and backwards (we always start with zero).

## Counting coins



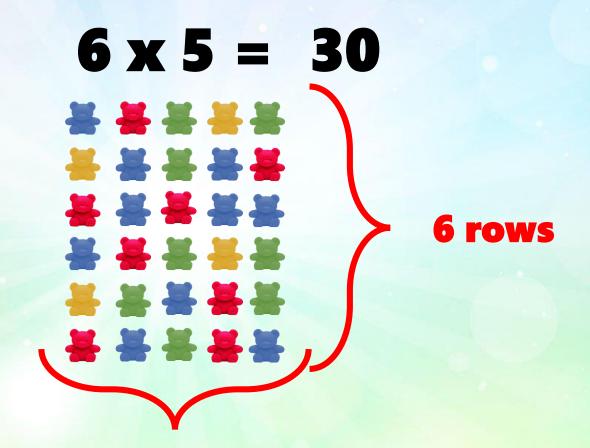
We might count coins using the counting patterns.

## Counting objects in groups



We group objects in groups of 2, 3, 5 or 10.

### Sorting objects into arrays



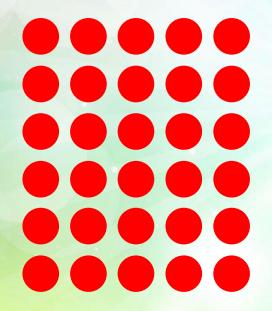
#### 5 columns

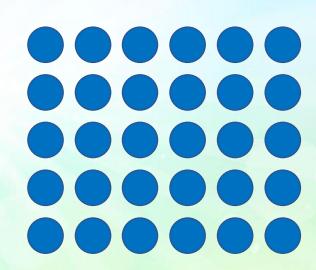
We group objects in a more structured way.

This is called an array.

### Drawing arrays

$$6 \times 5 = 30$$

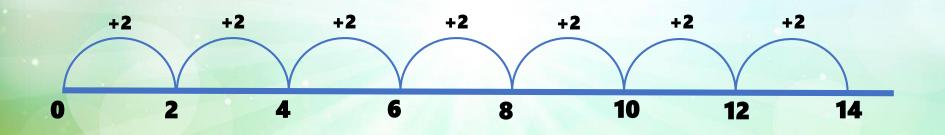




We draw the arrays in our books. These can be done either way  $(6 \times 5 \text{ or } 5 \times 6)$ 

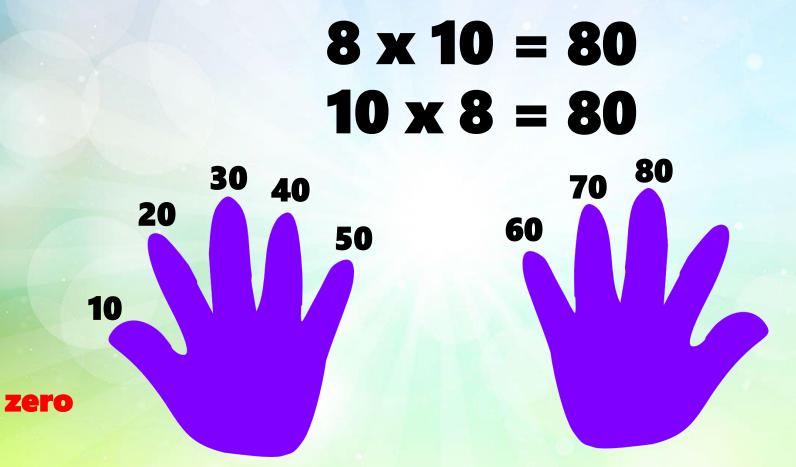
## Repeated addition using a number line

 $7 \times 2 = 14$ 



Draw an empty number line starting from 0 (zero). Make jumps for the known counting pattern (2, 3, 5 or 10). In the example above there are 7 jumps or +2 repeated.

### Multiplying using fingers



Using fingers count in the known counting pattern (2, 3, 5 or 10) up to the other number in the calculation.

## Commutativity and bar modelling

$$4 \times 5 = 20$$

$$5 \times 4 = 20$$

5	5	5	5
20			

We use bar modelling to show repeated addition.

## Commutativity and bar modelling

 $4 \times 5 = 20$ 

 $5 \times 4 = 20$ 

5 4 20

We use bar modelling to show commutativity – multiplications can be done either way.