



Walter Infant School and Nursery

Foundation Stage 2

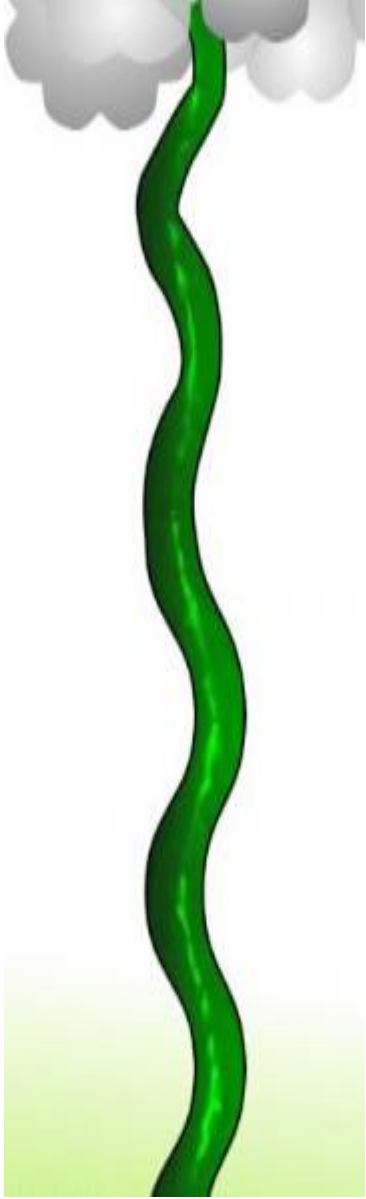
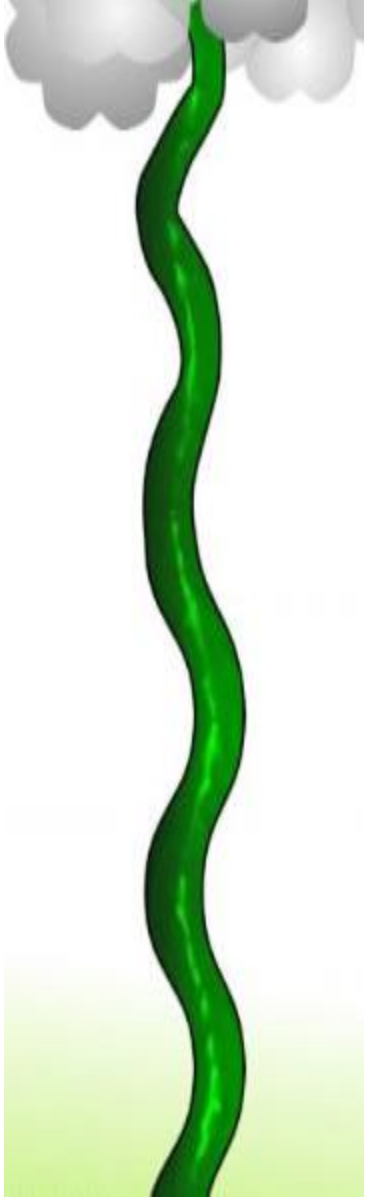
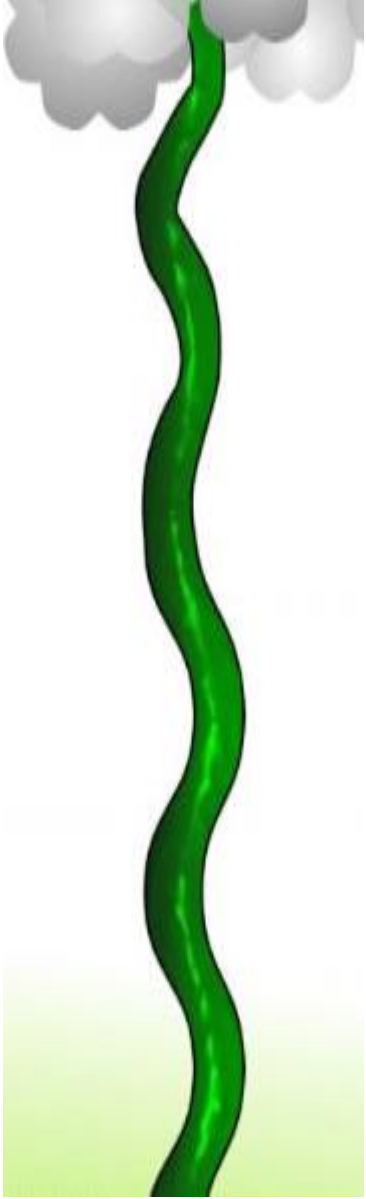
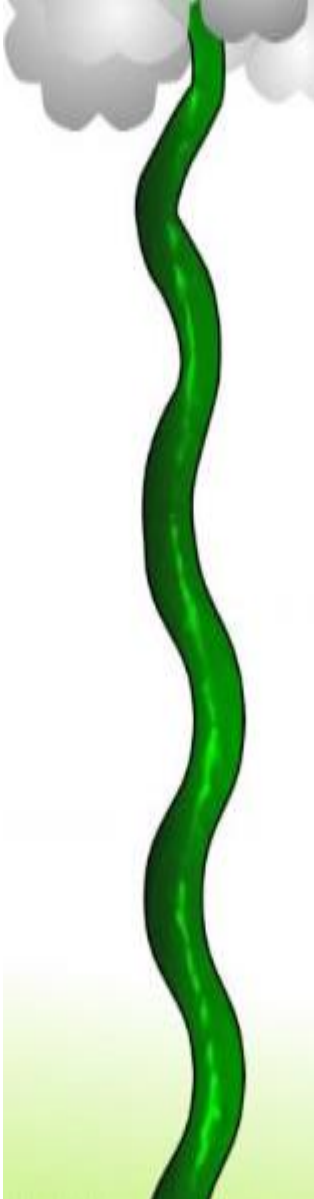
Maths

Jack and the Beanstalk

Name:.....

Class:.....

Activity 1 – Add the correct number of leaves to the beanstalk. This can be done by drawing/painting or using green paint and finger/thumb prints.

			
4 leaves	7 leaves	5 leaves	10 leaves

Activity 2

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Jack in the Box

What's that number? (1-20)

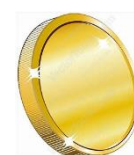
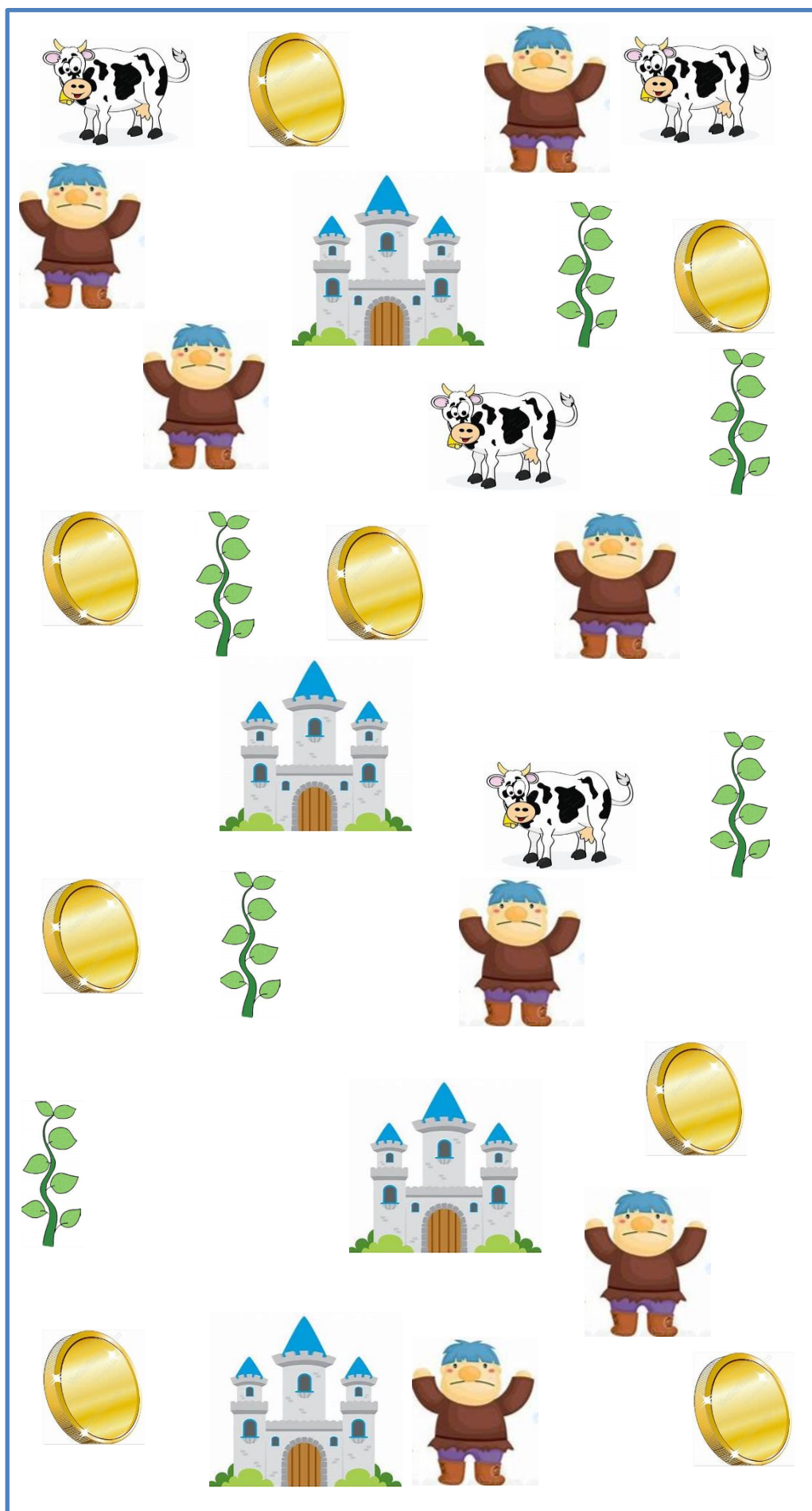


Play



Activity Sheets

Activity 3 – How many of each item from the story can you find?



Activity 4

Beanstalk building game

You will need:

Building blocks (e.g. Duplo, Lego, Megablocks, wooden blocks)

Dice or numbered cards 1-6 (you could write numbers onto paper and cut them up if you don't have a dice)

The aim of the game is to build your beanstalk (blocks) up to twenty. The first person to do this is the winner.

Take it in turns to roll the dice/pick a card and add that number of blocks to your tower. If you find getting to 20 easy, increase the number to make it trickier! If you find 20 tricky then start with whoever gets to 10 first.

1. Roll the dice



2. Count out that number of blocks



3. Next player's turn
4. Continue until someone reaches 20.

Activity 5

Fill in the missing numbers.

